University of Nevada, Reno

Student Technology Fee

(Draft - 2017)

Purpose

The Student Technology Fee at the University of Nevada, Reno is dedicated to the acquisition, installation, maintenance, and use of state-of-the-art information technology for the purpose of supporting and enhancing student learning.

Definition

The term "information technology" or "technologies" in this document denotes computer hardware and software, printers, projectors and other peripherals, and the networking or other supporting infrastructure, as well as Office of Information Technology and Teaching & Learning Technologies support staff.

The term “classroom” in this document denotes centrally scheduled instructional spaces equipped with podiums housing computer and audio/visual equipment and meets the guidelines listed in the University Administrative Manual section 5,406: Support of Classroom and Audiovisual Technologies.

Use

The technologies funded from this fee can be used to support applications in general access areas, computer labs, classrooms, and elsewhere as long as the primary emphasis is in support of student learning as was outlined in consultation to the leadership of student government, the University Administration, and the Board of Regents in fall 1999. The areas of support noted and the approximate percentage of support for each area is outlined below:

Table 1 - Percentage of Tech Fee Allotted to Each Area

<table>
<thead>
<tr>
<th>Area</th>
<th>Percentage (%) devoted to each area</th>
</tr>
</thead>
<tbody>
<tr>
<td>University Computing Helpdesk &amp;</td>
<td>37%</td>
</tr>
<tr>
<td>General Access Computer Labs</td>
<td></td>
</tr>
<tr>
<td>Classroom Technology &amp; Support</td>
<td>31%</td>
</tr>
<tr>
<td>Instructional Technology (i.e. WebCampus)</td>
<td>10%</td>
</tr>
<tr>
<td>Network Infrastructure &amp; Support Costs</td>
<td>4%</td>
</tr>
<tr>
<td>Streaming Audio/Video Server &amp; Encoder</td>
<td>3%</td>
</tr>
<tr>
<td>Hardware &amp; Software to Support ADA Accessibility</td>
<td>3%</td>
</tr>
<tr>
<td>Equipment for Student Loan</td>
<td>2%</td>
</tr>
<tr>
<td>Departmental/College Labs Hardware Replacement</td>
<td>10%</td>
</tr>
</tbody>
</table>

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Guidelines

Fee Assessment
The Student Technology Fee is six dollars ($6) per credit hour.

Authorization
The Student Technology Fee funds were envisioned to serve only as a supplement to general funds allocated for information technology. This fee should enhance existing funding, not replace it.

Administration
The Vice Provost for Information Technology & Chief Information Officer and the Dean of the Libraries shall administer the allocation of the student technology fee funds in accordance with the general guidelines outlined to the leadership of student government, the University Administration, and the Board of Regents in fall 1999 as noted above.

A Student Technology Fee Advisory Committee reports to the Vice Provost for Information Technology & Chief Information Officer and the Dean of the Libraries and provides advice on proposed use of current fiscal year technology fee monies.
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Use

The technologies funded from this fee can be used to support applications in computer labs, classrooms, and elsewhere as long as the primary emphasis is in support of student learning as was outlined in consultation to the leadership of student government, the University Administration, and the Board of Regents in fall 1999. As outlined in the original proposal, the primary purpose of this funding is to serve only as a supplement to general funds in order to provide a life-cycle replacement for technologies used in support of student learning.

Eligibility

Only proposals that meet the purpose and use of the Student Technology Fee are eligible for submission. Proposals will only be entertained from academic departments, colleges and schools, and academic and student service units (individuals may not apply).

Deans and department chairs/heads planning to use Student Technology Fees in "proprietary" computer labs must have their labs open to the general student population on a space available basis, with priority use reserved for their departmental or college students. Proprietary computer labs must meet the following requirements for Student Technology Fee funding:

- General access lab hours must be posted on a centralized Student Technology Fee website.
- Labs and computers must meet all University policies and guidelines for accessibility, authentication, security, and baseline system configuration.
Computers must have approved Student Technology Fee asset management software installed and available to authorized OIT personnel to gather data for reporting usage, compliance, and other Student Technology Fee planning and administrative purposes.

Questions on this matter can be referred to the Vice Provost for Information Technology & Chief Information Officer or the Dean of the Libraries.

Administration of Departmental/College/Student Services Lab Fund

A Student Technology Fee Advisory Committee comprised of a representative of the Faculty Senate, two representatives of the University Technology Committee (UTC), a representative of the Graduate Student Association (GSA), two representatives of the Associated Students of the University of Nevada (ASUN), one ex officio member from Teaching & Learning Technologies appointed by the Dean of the Libraries, and one ex officio member from the Office of Information Technology appointed by the Vice Provost for Information Technology & Chief Information Officer, will review departmental requests for the monies and make recommendations for the disbursement of the funds to the Vice Provost for Information Technology & Chief Information Officer. Office of Information Technology, Teaching & Learning Technologies, and Libraries technical staff will provide consulting advice upon request.

Proposals

Each proposal for use of the departmental portion of the Student Technology Fee must specify how the funds will be used. Priority will generally be given to proposals that will be supplemented by other funds.

Departments, colleges, and student services units (no applications from individuals will be entertained) should submit proposals to the Vice Provost for Information Technology & Chief Information Officer. All departmental proposals should be submitted through the department chair and the respective dean, who may wish to prioritize the proposals from their respective areas. In the case of Student Services units, the proposals should be submitted through the Vice President for Student Services, who may wish to prioritize proposals submitted from Student Services units.

Awards

The Student Technology Fee Advisory Committee will review all proposals and make recommendations on award amounts and priorities.

The Vice Provost for Information Technology & Chief Information Officer will notify the departments awarded Student Technology Fee funding.